

Surface Integrals

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$$\vec{F} = \frac{-y}{x^2+y^2} \hat{i} + \frac{x}{x^2+y^2} \hat{j}$$

$\text{curl } (\vec{F}) = 0$ where \vec{F} is defined (i.e., on $\mathbb{R}^2 \setminus \{(0,0)\}$)

" \vec{F} is "irrotational" (i.e., $\text{curl } \vec{F} = 0$)

conservative \Rightarrow irrotational

irrotational \Rightarrow conservative on a simply-connected domain

But $\mathbb{R}^2 \setminus \{(0,0)\}$ is not SC

Fact: every irrotational vector field is locally conservative

i.e., say \vec{F} is irrotational on a domain D (i.e., open in \mathbb{R}^2)

now \vec{F} might not have a potential on D , but $\forall P \in D, \exists$ an open neighborhood containing P and contained in D on which \vec{F} is conservative

i.e., $\exists \varepsilon > 0$ s.t. \vec{F} has a potential on $D_P(\varepsilon)$

but there might not be a single potential defined on all of D

Θ is not a well-defined continuous function of $\mathbb{R}^2 \setminus \{(0,0)\}$

e.g. $\Theta((1,1)) = \frac{\pi}{4}, \frac{9\pi}{4}, \frac{17\pi}{4}, \dots, \frac{\pi}{4} + 2k\pi$ for $k \in \mathbb{Z}$

Usually we choose $\Theta \in [0, 2\pi)$

$\Rightarrow \Theta$ not continuous on positive x-axis

$$\lim_{\varepsilon \rightarrow 0^+} \Theta((1, \varepsilon)) = 0$$

$$\lim_{\varepsilon \rightarrow 0^-} \Theta((1, \varepsilon)) = 2\pi$$

In a sense $\Theta((1,0)) = 0 \neq 2\pi$ ("multivalued fcn")

Recall FTC for line integrals

If $\vec{F} = \nabla F$, C is a curve from P to Q , then $\int_C \vec{F} \cdot d\vec{r} = F(Q) - F(P)$

Now take $F = \Theta$, \vec{F} as above

$$\int_{C_{(0,0)}(1)} \vec{F} \cdot d\vec{r} = F(1,0) - F(1,0)$$

$$= 2\pi$$

Idea when you go around in a circle, you end up somewhere different (e.g. \rightarrow a parking garage)

Notice \vec{F} is defined on a continuous torus on \mathbb{R}^2 from π

different $\Theta \rightarrow$ a parking garage)

Notice Θ is defined and continuous locally on $\mathbb{R}^2 \setminus \{(0,0)\}$

e.g. Define $\Theta \in [-\pi, \pi]$

Then Θ is cont on the positive x -axis but not on the negative x -axis

Winding

(i.e., how to determine whether $P \in \text{int}(C)$)

Let C be a simple closed curve.

Let $P \in \mathbb{R}^2 \setminus C$. $P = (x_0, y_0)$

Consider

$$\int_C \vec{F}_P \cdot d\vec{r}$$

$$\text{For } \vec{F} = \frac{(y - y_0)}{(x - x_0)^2 + (y - y_0)^2} \hat{i} + \frac{x - x_0}{(x - x_0)^2 + (y - y_0)^2} \hat{j}$$

Then this integral is 2π if $P \in \text{int}(C)$

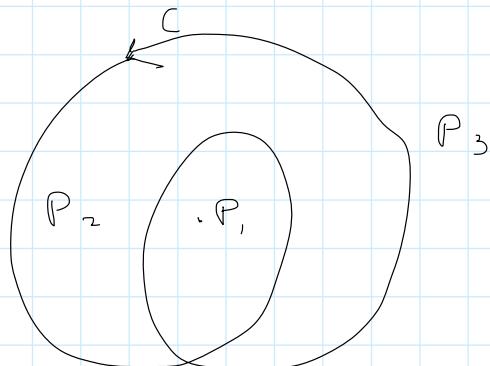
0 if $P \in \text{ext}(C)$

in fact

$$\int_C \vec{F}_P \cdot d\vec{r} = 2\pi \text{ times that } C \text{ goes around } P.$$

↳ true even if C not simple closed

e.g.



winding # of C around

$$P_1 = 2$$

$$P_2 = 1$$

$$P_3 = 0$$

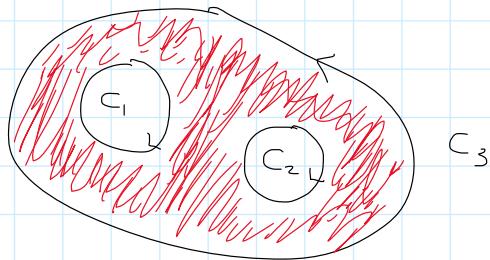
e.g.



winding # around P is -1

Note given P , and loops C_1 and C_2 with same endpoint,
then winding # of $C_1 + C_2$ around P is winding # of C_1 +
winding # of C_2

Green's thm for multiply connected regions



$$\int_{\text{red region}} \operatorname{curl} \vec{F} \, dx dy = \int_{C_1} \vec{F} \cdot d\vec{r} + \int_{C_2} \vec{F} \cdot d\vec{r} + \int_{C_3} \vec{F} \cdot d\vec{r}$$

critical C_3 is cw, C_1, C_2 ccw

If $\operatorname{curl} \vec{F} = 1$, then

$$\int_C \vec{F} \cdot d\vec{r} = \int_{\text{int}(C)} 1 \, dA = \text{area}(\text{int}(C))$$

Surface Integrals

Recall: 2 types of line integrals

(1) line integral of a scalar fn (eg on \mathbb{R}^2)

For f def'd on a domain containing a curve C ,
we can take

$$\int_C f \, ds \quad ds = \text{arc length}$$

Note ds always positive, and reversing the orientation
of C doesn't change $\int_C f \, ds$

(2) line integral of a vector \vec{f} on,

For \vec{f} def'd on a domain containing C , we take

$$\int_C \vec{f} \cdot d\vec{r}$$

Q/W why dot product?

A/B/C we have 2 vectors

$$f(x_i, y_i) \text{ and } \Delta x_i \hat{i} + \Delta y_i \hat{j} = \Delta \vec{r}$$

and we want a linear \Rightarrow dot prod

$\vec{F}(x_i, y_i)$ and $\Delta x_i \hat{i} + \Delta y_i \hat{j} = \Delta \vec{r}$

and we want a scalar \Rightarrow dot prod!

Note, $d\vec{r}$ is a vector and reversing the orientation of C negates the integral)

Recall defined using a Riemann sum, but computed using a parameterization.

Now surfaces

Let S be a bounded surface in \mathbb{R}^3 .

i.e., suppose we have fcn

$$\vec{r}(s, t) = (x(s, t), y(s, t), z(s, t))$$

$$\vec{r}: D \rightarrow \mathbb{R}^3$$

$$\mathbb{R}^2 \quad \text{take } D = [a, b] \times [c, d]$$

Assume x, y, z have continuous partials $\frac{\partial}{\partial t}$ and $\frac{\partial}{\partial s}$
Then the subset of \mathbb{R}^3 traced out by $\vec{r}(s, t)$ for
 $(s, t) \in [a, b] \times [c, d] \subseteq \mathbb{R}^2$ is the kind of surface
we care about.

① for surface Let f be a scalar fcn defined on some domain in \mathbb{R}^3 containing a surface S .

will define $\int_S f dA \quad A = \text{Area}$

Riemann sum. Break S into N little surfaces S_i :

for $i = 1, 2, \dots, N$

choose $(x_i, y_i, z_i) \in S_i \quad \forall i$

then consider $\sum_{i=1}^N f(x_i, y_i, z_i) \text{area}(S_i)$

define $\int_S f dA$ to be $\lim_{\text{mesh} \rightarrow 0}$ where $\text{mesh} = \max(\text{diam}(S_i))$

To compute

- convert dA to $ds dt$

- Given a little rectangle w/ sides $\Delta s \geq \Delta t$

it maps via \vec{r} to a little parallelogram in S
with sides $\frac{\partial \vec{r}}{\partial s} \cdot \Delta s$ and $\frac{\partial \vec{r}}{\partial t} \Delta t$

Area of a parallelogram:

$$\left\| \left(\frac{\partial \vec{r}}{\partial s} \right) \Delta s \times \left(\frac{\partial \vec{r}}{\partial t} \right) \Delta t \right\| = \Delta A$$

$$= \left\| \frac{\partial \vec{r}}{\partial s} \times \frac{\partial \vec{r}}{\partial t} \right\| \Delta s \Delta t$$

$$\Rightarrow \int_S f dA = \iint_{[a,b] \times [c,d]} f \left\| \frac{\partial \vec{r}}{\partial s} \times \frac{\partial \vec{r}}{\partial t} \right\| ds dt$$

Q/V what is $\frac{\partial \vec{r}}{\partial s}$?

A/A A VVF of s, t that outputs vectors in \mathbb{R}^3

(2) For surfaces

Suppose we have $\vec{r}(x, y, z) = P\hat{i} + Q\hat{j} + R\hat{k}$

will consider

$$\underbrace{\int \left(\vec{r}, \frac{\partial \vec{r}}{\partial s}, \frac{\partial \vec{r}}{\partial t} \right) ds dt}_{\text{need this to be a scalar}} \rightarrow \det$$

$$\begin{vmatrix} P & Q & R \\ \frac{\partial x}{\partial s} & \frac{\partial y}{\partial s} & \frac{\partial z}{\partial s} \\ \frac{\partial x}{\partial t} & \frac{\partial y}{\partial t} & \frac{\partial z}{\partial t} \end{vmatrix}$$

In book consider \vec{n}

$$\hookrightarrow \text{this is the same bc } \vec{n} = \frac{\partial \vec{r}}{\partial s} \times \frac{\partial \vec{r}}{\partial t}$$

$$\text{and } \det \begin{pmatrix} v_1 \\ v_2 \\ v_3 \end{pmatrix} = v_1 \cdot (v_2 \times v_3)$$